

BAD BUSINESSMAN

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CHOREO: Bill and Maxine Ross, 19 Castleton Court, Fredericton, NB, Canada E3B 6H3

(506) 455-6538, e-mail: bmross@nbnet.nb.ca

web page <http://billmaxineross.com>

CD: 2016 Mammoth Records, Inc. CD Title "Hot" (Artist: Squirrel Nut Zipper) Track 9 "Bad Businessman" or download from internet site such as I Tunes

FOOTWORK: Opposite unless noted (Woman's footwork in parentheses) Time: 3:48 Fade at 2:14 and then slow to 90%

RHYTHM: Quickstep RAL PHASE III

DEGREE OF DIFFICULTY: AVERAGE

SEQUENCE: INTRO-A-B-C-A-B-C-A-B-C-ENDING

MEAS:

INTRODUCTION

1-6 CP WALL WAIT 3 MEAS;;; WHISK ~ THRU CHASSE TO SCP;;;

1-3 Wait in CP WALL w/ 1d ft free;;;;

3-6 {**Whisk**} CP WALL Fwd L, -, fwd & sd R stg rise to ball of ft, -; XLib cont to full rise to ball of ft to tight SCP LOD (W bk R, -, bk & sd L stg to rise to ball of ft, -; XRib cont to full rise to ball of ft), -, {**Thru Chasse to SCP**} SCP LOD fwd R trn to fc, -; Sd L, cl R, sd L to SCP LOD, -;

7-8 MANEUVER SIDE CLOSE; PIVOT 2 FC LOD;

7 {**Maneuver Side Close**} SCP LOD Stg RF trn fwd R heel to toe, -, sd L acrs LOD, cl R to CP RLOD (W sm fwd L, -, sd R, cl L);

8 {**Pivot 2 fc LOD**} CP RLOD Stg RF upper bdy trn bk L toe trn on ball of ft, -, cont trn fwd R between W's ft to CP LOD, - (W stg RF upper bdy trn fwd R between M's feet heel to toe trn, -, cont trn bk L, -);

PART A

1-4 WALK 2; FWD HOVER & DIP BACK;; WALK 2;

1 {**Walk 2**} CP LOD Fwd L, -, fwd R, -;

2-3 {**Forward Hover**} CP LOD Fwd L, -, sd & fwd R w/ slight rise, -; Rec L to CP LOD (W bk R, -, sd & bk L w/ slight rise, -, Rec R), -, {**Dip Back**} CP LOD Dip bk R (W dip fwd L), -;

4 {**Walk 2**} CP LOD Fwd L, -, fwd R, -;

5-8 WALK & CHECK; FISHTAIL; WALK & CHECK; FISHTAIL;

5 {**Walk & Check BJO**} CP LOD Fwd L, -, ck fwd R to BJO DLC, -; [if you prefer not to cue a check before a fishtail this measure can be cued Walk 2 to BJO]

6 {**Fishtail**} BJO DLC XLib but not tightly, as bdy starts RF trn sm sd R comp 1/4 RF bdy trn, fwd L w/ L shldr ld, lk Rib but not tightly (W XRif but not tightly, as bdy starts RF trn sm sd L comp 1/4 RF bdy trn, bk R w/ R shldr ld, lk Lif but not tightly);

7 {**Walk & Check BJO**} Fwd L, -, ck fwd R to BJO DLC, -; [if you prefer not to cue a check before a fishtail this measure can be cued Walk 2 to BJO]

8 {**Fishtail**} BJO DLC XLib but not tightly, as bdy starts RF trn sm sd R comp 1/4 RF bdy trn, fwd L w/ L shldr ld, lk Rib but not tightly (W XRif but not tightly, as bdy starts RF trn sm sd L comp 1/4 RF bdy trn, bk R w/ R shldr ld, lk Lif but not tightly);

9-12 WALK & MANEUVER SIDE CLOSE ~ SPIN TURN;;; BOX FINISH;

9-11 {**Walk**} BJO LOD Fwd L (W bk R), -, {**Maneuver Side Close**} BJO LOD stg RF trn fwd R heel to toe, -; Sd L acrs LOD, cl R to CP RLOD (W stg RF trn bk L, -; Sd R acrs LOD, cl L), {**Spin Turn**} CP RLOD stg RF upper bdy trn bk L toe pvt 1/2 RF to fc LOD, -; Fwd R between W's ft heel to toe cont trn leave L leg extended bk & sd, -, rec sd & bk L to CP DLW (W stg RF upper bdy trn fwd R between M's ft heel to toe pvt 1/2 RF, -; Bk L toe cont trn brush R to L, -, fwd R), -;

12 {**Box Finish**} CP DLW Bk R trn 1/4 LF, -, sd L, cl R to CP DLC;

13-16 2 LEFT TURNS FC WALL;; HOVER TO SCP & THRU;;

13-14 {**2 Left Turns fc WALL**} CP DLC Fwd L stg LF upper bdy trn, -, cont trn sd & bk R, cl L to CP RLOD (W bk R stg LF upper bdy trn, -, cont trn sd & fwd L, cl R); Bk R stg LF upper bdy trn, -, cont trn sd & fwd L, cl R to CP WALL (W fwd L stg LF upper bdy trn, -, cont trn sd & bk R, cl L);

15-16 {**Hover to SCP**} CP WALL Fwd L, -, fwd & sd R rise to ball of ft, -; Rec L to tight SCP LOD (W bk R, -, bk & sd L trn to SCP & rise to ball of ft, -, Rec R), -, {**Thru**} SCP LOD Thru R (W thru R), -;

PART B

1-5 FWD & THRU CHASSE TO SCP;; THRU CHASSE TO BJO ~ FWD FWD LOCK FWD;;;

- 1-2 {Fwd} SCP LOD Fwd L (W fwd R), -, {Thru Chasse to SCP} SCP LOD fwd R trn to fc, -; Sd L,cl R, sd L to SCP LOD, -;
- 3-5 {Thru Chasse to BJO} SCP LOD Fwd R trn to fc, -, sd L,cl R; Sd L to BJO DLW, -, {Fwd Fwd Lock Fwd} BJO DLW fwd R, -; Fwd L, lk Rib (W lk Lif), fwd L, -;

6-8 MANEUVER SIDE CLOSE; PIVOT 2 FC LOD; WALK & CHECK;

- 6 {Maneuver Side Close} BJO DLW Stg RF trn fwd R heel to toe, -, sd L acrs LOD, cl R to CP RLOD (W stg RF trn bk L, -, sd R acrs LOD, cl L);
- 7 {Pivot 2 fc LOD} CP RLOD Stg RF upper bdy trn bk L toe trn on ball of ft, -, cont trn fwd R between W's ft to CP LOD, - (W stg RF upper bdy trn fwd R between M's feet heel to toe trn, -, cont trn bk L, -);
- 8 {Walk & Check BJO} CP LOD Fwd L, -, ck fwd R to BJO DLC, -; [if you prefer not to cue a check before a whaletail this measure can be cued Walk 2 to BJO]

9-11 WHALETAIL;; WALK 2 DLC;

- 9-10 {Whaletail} BJO DLC XLib but not tightly, as bdy starts RF trn sm sd R comp 1/4 RF bdy trn, fwd L w/ L shldr ld, lk Rib but not tightly (W XRif but not tightly, as bdy starts RF trn sm sd L comp 1/4 RF bdy trn, bk R w/ R shldr ld, lk Lif but not tightly); Sd L stg LF bdy trn, cl R comp 1/4 LF bdy trn, XLib stg RF bdy trn, sd R comp 1/4 RF bdy trn (W sd R stg LF bdy trn, cl L comp 1/4 LF bdy trn, XRif stg RF bdy trn, sd L comp 1/4 RF bdy trn);
- 11 {Walk 2 DLC} Fwd L, -, fwd R to CP DLC, -;

12-14 TURN LEFT & RIGHT CHASSE ~ BACK BACK LOCK BACK;;;

- 12-14 {Turn Left & Right Chasse to BJO} CP DLC Fwd L trn LF, -, sd R,cl L; Sd & slightly bk R to BJO DRC (W bk R trn LF, -, sd L,cl R; Sd & slightly fwd L), -, {Back Back Lock Back} BJO DRC bk L, -; Bk R, lk Lif (W lk Rib), bk R, -;

PART C

1-3 IMPETUS TO SCP ~ THRU HOVER TO BJO;;;

- 1-3 {Impetus to SCP} CP RLOD Stg RF upper bdy trn bk L, -, cl R heel trn, -; Fwd L to tight SCP DLC (W stg RF upper bdy trn fwd R between M's ft heel to toe pvt 1/2 RF, -, sd & fwd L cont trn arnd M brush R to L, -; Fwd R), -, {Thru Hover to BJO} SCP DLC thru R, -; Fwd L w/ slight rise, -, rec R to BJO DLC (W thru L, -; Fwd R w/ slight rise trn LF & brush L to R, -, rec L to fc DRW) -;

4-8 BACK HOVER TO SCP ~ THRU CHASSE TO SCP;; MANEUVER SIDE CLOSE; PIVOT 2 FC LOD;

- 4-6 {Back Hover to SCP} BJO DLC Bk L, -, sd & bk R w/ slight rise, -; Rec L to SCP DLC (W fwd R, -, sd & fwd L w/ slight rise trn RF & brush R to L, -; Rec R), -, {Thru Chasse to SCP} SCP DLC fwd R trn to fc, -; Sd L,cl R, sd L to SCP LOD, -;
- 7 {Maneuver Side Close} SCP LOD Stg RF trn fwd R heel to toe, -, sd L acrs LOD, cl R to CP RLOD (W sm fwd L, -, sd R, cl L);
- 8 {Pivot 2 fc LOD} CP RLOD Stg RF upper bdy trn bk L toe trn on ball of ft, -, cont trn fwd R between W's ft to CP LOD, - (W stg RF upper bdy trn fwd R between M's feet heel to toe trn, -, cont trn bk L, -);

ENDING

1-4 WALK 2 DLC; 2 LEFT TURNS FC WALL;; SIDE LUNGE;

- 1 {Walk 2 DLC} Fwd L, -, fwd R to CP DLC, -;
- 2-3 {2 Left Turns fc WALL} CP DLC Fwd L stg LF upper bdy trn, -, cont trn sd & bk R, cl L to CP RLOD (W bk R stg LF upper bdy trn, -, cont trn sd & fwd L, cl R); Bk R stg LF upper bdy trn, -, cont trn sd & fwd L, cl R to CP WALL (W fwd L stg LF upper bdy trn, -, cont trn sd & bk R, cl L);
- 4 {Side Lunge} CP WALL Lun sd L (W lun sd R), -, -, -;

ABC ABC ABC

WAIT

MANEUVER SIDE CLOSE

WAIT

WHISK

<THRU CHASSE TO SCP

PIVOT 2 FC LOD

A

WALK 2

WALK & CHECK

WALK & CHECK

FWD HOVER & DIP BACK

WALK 2

FISHTAIL

FISHTAIL

.....

WALK & MANEUVER SIDE CLOSE

<SPIN TURN

BOX FINISH

2 LEFT TURN FC WALL

HOVER TO SCP & THRU

B

FWD & THRU CHASSE TO SCP

THRU CHASSE TO BJO

<FWD FWD LOCK & FWD

MANEUVER SIDE CLOSE

PIVOT 2 FC LOD

WALK & CHECK

.....

WHALETAIL

WALK 2 DLC

TURN LEFT & RIGHT CHASSE TO BJO

<BACK BACK LOCK BACK

C

IMPETUS TO SCP

<THRU HOVER TO BJO

BACK HOVER TO SCP

<THRU CHASSE TO SCP

MANEUVER SIDE CLOSE

PIVOT 2 FC LOD

END WALK 2 DLC

2 LEFT TURNS FC WALL

SIDE LUNGE

R3-5 BAD BUSINESSMAN (ROSS)
(CP WALL LEAD FOOT FREE)
(FADE AT 2:14 AND THEN SLOW 90%)