

WISTFUL

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Release Date: 3/15/19
Choreographer: Kristine & Bruce Nelson, 135 Elliott Circle, Anderson SC 29621,
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Music: "Wistful Thinking" Artist: Hiram Bronkelstein
download available @ casa-musica-shop.de
CD DanceLife Ballroom Sensation the 3rd
Time/Speed: 2:46 at download speed @ 29 Modifications: None
Degree of Difficulty: AVG
Footwork: Opposite unless noted (Woman's footwork in parentheses)
Rhythm/Phase: Waltz III+2 [Develope, Cross Pivot]
Sequence: **INTRO A B C B Cmod Amod END**

INTRODUCTION

„ 1 **CP FCG WALL BOTH TRAIL FT FREE WAIT 2 BTS,, SWAY R;**
[,,] [Wait] CP fcg Wall M's R & W's L ft free Wait 2 beats,,
[1] [Sway R] Sd R to RLOD stretching R side, -, - (Sd L to RLOD stretching L side, -, -)
endg CP WALL;

PART A

1-4 **HOVER; PICKUP; 2 LEFT TURNS [WALL];:**
[1] [Hover] Fwd L, sd & fwd R, sd L (Bk R, sd & bk L brsh R to L, sd R) SCP LOD;
[2] [Pickup] Thru R, fwd & sd L comm LF upper body trn ldg W to CP, cl R (Thru L, comm LF trn fwd & sd R cont trn CP, cl L) LOD;
[3-4] [2 L Turns] Fwd L comm ½ LF trn, cont trn sd R, cl L; Cont ¼ LF trn bk R, sd L cont trn fc Wall, cl R (Bk R comm LF tn, sd L cont trn, cl R; Cont LF trn fwd L, sd R cont trn, cl L) CP;
5-8 **TWISTY VINE 3; MANEUVER; SPIN TURN; BACK ½ BOX SCAR [DLW];**
[5] [Twisty vine 3] Sd L w/slight RF body trn, XRib, trng slightly LF sd & fwd L to BJO (Sd R w/slight RF body trn, XLif, trng LF sd & bk R to BJO) DLW;
[6] [Maneuver] Fwd R comm RF trn in front of W, sd L comp ½ RF trn CP RLOD, cl R (Fwd L, sd R to CP, cl L);
[7] [Spin Turn] Comm RF trn bk L pvtg ½, fwd R rise cont trn DLW, bk L (Comm RF trn fwd R pvtg ½, bk L rise cont trn brush R to L, fwd R) CP DLW;
[8] [Back ½ Box SCAR DLW] Bk R, sm sd L ldg W to SCAR, cl R DLW (Fwd L, strong sd R to SCAR, cl L);
9-12 **CROSS HOVER BJO; CROSS HOVER SCAR; CROSS CHECK RECOVER FORWARD BJO; FORWARD FORWARD/LOCK FORWARD;**
[9] [Cross Hover BJO] Fwd L comm ¼ LF trn, sd & slightly fwd R w/rise comp ¼ LF trn BJO DLC, sd & fwd L (Bk R comm ¼ LF trn, sd & slightly bk L w/rise comp ¼ LF trn, sd & bk R);
[10] [Cross Hover SCAR] Fwd R comm ¼ RF trn, sd & slightly fwd L w/rise comp ¼ RF trn SCAR DLW, sd & fwd R (Bk L comm ¼ RF trn, sd & slightly bk R w/rise comp ¼ RF trn, sd & bk L);
[11] [Cross Check Recover Forward BJO] Fwd L chkg w/R sd stretch, rec R, sd & fwd L w/L sd stretch BJO (Bk R chkg, rec L, sd & bk R);
[12] [Forward Forward/Lock Forward] Fwd R, fwd L/XRib, fwd L (Bk L, bk R/XLif, bk R);

PART A (Contd)**13-16 MANUEVER; IMPETUS SCP; THRU SIDE BEHIND; ROLL 3;**

[13] [Manuever] Repeat ms 6 Part A;

[14] [Impetus SCP] Comm RF trn bk L, heel turn cont RF trn cl R, sd & fwd L SCP (Comm RF trn fwd R pvtg, sd & fwd L cont RF trn brush R to L, sd & fwd R);

[15] [Thru Side Behind] Thru R, sd L comm slight RF body trn releasing CP retaining ld hnds, XRib (Thru L, sd R comm slight LF body trn, XLib);

[16] [Roll 3 SCP] Comm LF roll sd & fwd L, cont LF trn sd & bk R, cont trn fwd L (Comm RF roll sd & fwd R, cont RF trn sd & bk L, cont trn fwd R) SCP LOD;

PART B**1-4 THRU SCP CHASSE; THRU HOVER BJO; BACK CHASSE SCAR [DRW]; CHECK FORWARD W DEVELOPE;**

[1] [Thru SCP Chasse] [remaining in SCP throughout] Thru R, sd & fwd L/cl R, fwd L (Thru L, sd & fwd R/cl L, fwd R);

[2] [Thru Hover BJO] Thru R, fwd L rising trng slightly LF to trn W to BJO, rec bk R (Thru L, fwd R rising trng LF to BJO, fwd L);

[3] [Back Chasse SCAR] Rec L slight RF trn to fc ptr, sd R/cl L, slight RF trn sd & fwd R SCAR DRW (Rec R slight RF trn to fc ptr, sd L/cl R, slight RF trn sd & bk L SCAR);

[4] [Check Forward W Develope] Fwd L ckg w/body rise, -, - (Bk R, w/body rise bring L ft up R leg to inside of R knee, extend L ft fwd);

5-8 BACK CHASSE BJO; MANUEVER; SPIN TURN; BOX FINISH;

[5] [Back Chasse BJO] Rec bk R w/slight LF trn to CP WALL, sd L/cl R, w/slight LF trn sd & fwd L to BJO (Fwd L w/slight LF trn to CP, sd R/cl L, w/slight LF trn sd & bk R to BJO) DLW;

[6] [Manuever] Repeat ms 6 Part A;

[7] [Spin Turn] Repeat ms 7 Part A;

[8] [Box Finish] Bk R comm ¼ LF trn, cont LF trn sd L, cl R (Fwd L comm ¼ LF trn, cont LF trn sd R, cl L) DLC;

9-12 TURN LEFT RIGHT CHASSE BJO; BACK BACK/LOCK BACK; IMPETUS SCP; THRU CHASSE BJO;

[9] [Turn L R Chasse BJO] Fwd L comm LF trn, sd R cont trn/cl L, sd & bk R comp trn to BJO DRC (Bk R comm LF trn, sd L cont trn/cl R, sd & fwd L comp trn BJO);

[10] [Back Back/Lock Back] Bk L, bk R/lk LIF, bk R (Fwd R, fwd L/lk Rib, fwd L);

[11] [Impetus SCP] Repeat ms 14 Part A;

[12] [Thru Chasse BJO] Thru R comm trn to fc, sd L/cl R, slight LF trn sd & fwd L to BJO (Thru L comm trn to fc, sd R/cl L, slight LF trn sd & bk R to BJO) DLW;

13-16 CROSS PIVOT [SCAR]; CROSS HOVER SCP; SYNCOPATED VINE; PICKUP;

[13] [Cross Pivot SCAR] Fwd R comm RF trn, sd & bk L pvt RF, fwd R SCAR DLW (Bk L comm RF trn, fwd R between M's feet pvt ½ RF, sd & bk L SCAR);

[14] [Cross Hover SCP] Fwd L, fwd & sd R w/slight RF body rotation ldg W to take longer sd stp to CP DLW, fwd & sd L to SCP LOD (Bk R, sd & bk L to CP, w/slight RF body trn sd & fwd R to SCP);

1&23 [15] [Syncopated Vine] Thru R/sd L fcg ptr, XRib, sd & fwd L (Thru L/sd R fcg ptr, XLib, sd & fwd R) SCP;

[16] [Pickup] Repeat ms 2 Part A;

PART C**1-4 INTERRUPTED BOX;;;:**

[5] [Interrupted Box] Fwd L, sd R, cl L; Bk R w/upper body RF trn raising ld hnds, sd L ldg W undr jnd ld hnds, cl R; Fwd L, sd R, cl L; Bk R to CP LOD, sd L, cl R (Bk R, sd L, cl R, Fwd L w/RF upper body trn, fwd R comm RF circ undr jnd ld hnds, fwd L; Cont RF circ fwd R, fwd L, fwd R to fc M; Fwd L to CP, sd R, cl L);

5-8 1 LEFT TURN; BACK CHASSE BJO; CROSS PIVOT [SCAR]; CROSS HOVER SCP;

[5] [1 Left Turn] Repeat ms 1 Part A;

[6] [Back Chasse BJO] Bk R comm LF trn, sd L/cl R to CP WALL, w/slight LF trn sd & fwd L to BJO (Fwd L comm LF trn, sd R/cl L to CP, w/slight LF trn sd & bk R to BJO) DLW;

[7] [Cross Pivot SCAR] Repeat ms 13 Part B;

[8] [Cross Hover SCP] Repeat ms 14 Part B SCP LOD;

PART C MOD**1-4 INTERRUPTED BOX;;;:**

[1-4] [Interrupted Box] Repeat ms 1-4 Part C;;;;

5-8 2 LEFT TURNS;; TWISTY VINE 3; FORWARD SIDE CLOSE;

[5-6] [2 Left Turns] Repeat ms 3-4 Part A;;

[7] [Twisty Vine 3] Repeat ms 5 Part A;

[8] [Forward Side Close] Fwd R comm slight RF trn, sd L, cl R (Bk L comm slight LF trn, sd R, cl L) CP WALL;

PART A MOD**1-6 HOVER; PICKUP; 2 LEFT TURNS [WALL]; TWISTY VINE 3; MANEUVER;**

[1-6] Repeat ms 1-6 Part A;;;;;

7-8 SPIN TURN TO WALL; BACK ½ BOX;

[7] [Spin Turn to Wall] Comm RF trn bk L pvtg ½, fwd R rise cont RF trn ¼ to fc WALL, bk L (Comm RF trn fwd R pvtg ½, bk L rise cont RF trn ¼ brush R to L, fwd R) CP WALL;

[8] [Back ½ Box] Back R, sd L, cl R (Fwd L, sd R, cl L) CP WALL;

ENDING**1-4 TWISTY BALANCE LEFT & RIGHT;; TWIRL VINE 3; THRU SCP CHASSE;**

[1-2] [Twisty Balance L & R] Sd L w/slight RF body trn, XRib, rec L; Sd R w/slight LF body trn, XLib, rec R (Sd R w/slight RF body trn, XLif, rec R; Sd L w/slight LF body trn, XRif, rec L) CP WALL;

[3] [Twirl Vine 3] Sd L raising jnd ld hnds to ld W to trn undr, XRib, sd & fwd L SCP LOD (Sd R comm RF trn undr jnd ld hnds, cont trn sd L, cont trn sd & fwd R SCP);

[4] [Thru SCP Chasse] Repeat ms 1 Part B;

CHAIR;

[.] [Chair] SCP Lunge fwd R (Lunge fwd L),

INTRO CP FCG WALL BO TRAIL FT FREE
WAIT 1 MS; SWAY R;

A

HOVER; PICKUP; 2 LEFT TURNS [WALL];;
TWISTY VINE 3; MANEUVER; SPIN TURN; BACK ½ BOX SCAR [DLW];
CROSS HOVER BJO; CROSS HOVER SCAR; CROSS CHECK RECOVER FORWARD BJO;
FORWARD FORWARD/LOCK FORWARD;
MANEUVER; IMPETUS SCP; THRU SIDE BEHIND; ROLL 3;

B

THRU SCP CHASSE; THRU HOVER BJO; BACK CHASSE SCAR [DRW];
CHECK FORWARD W DEVELOPE;
BACK CHASSE BJO; MANUEVER; SPIN TURN; BOX FINISH;
TURN L RIGHT CHASSE BJO; BACK BACK/LOCK BACK; IMPETUS SCP;
THRU CHASSE BJO;
CROSS PIVOT SCAR; CROSS HOVER SCP; SYNCOPATED VINE; PICKUP;

C

INTERRUPTED BOX;;;
1 LEFT TURN; BACK CHASSE BJO; CROSS PIVOT SCAR; CROSS HOVER SCP;

B

THRU SCP CHASSE; THRU HOVER BJO; BACK CHASSE SCAR [DRW];
CHECK FORWARD W DEVELOPE;
BACK CHASSE BJO; MANUEVER; SPIN TURN; BOX FINISH;
TURN L RIGHT CHASSE BJO; BACK BACK/LOCK BACK; IMPETUS SCP;
THRU CHASSE BJO;
CROSS PIVOT SCAR; CROSS HOVER SCP; SYNCOPATED VINE; PICKUP;

C MOD

INTERRUPTED BOX;;;
2 LEFT TURNS;; TWISTY VINE 3; FORWARD SIDE CLOSE;

A MOD

HOVER; PICKUP; 2 LEFT TURNS [WALL];;
TWISTY VINE 3; MANEUVER; SPIN TURN to WALL; BACK ½ BOX;

END

TWISTY BALANCE LEFT & RIGHT;; TWIRL VINE 3; THRU SCP CHASSE; CHAIR,